

# Guide to Program Success

The Guide to Program Success introduces educators to the essential skills needed to utilize Edgenuity effectively in their classrooms. During this full-day session, participants have access to freely explore the Edgenuity platform and courses.

### **Participants will:**

- 1. Interact with Edgenuity's curriculum in a hands-on training environment
- 2. Add, edit, and manage student accounts
- 3. Learn how to customize Edgenuity courses to meet the various needs of their students
- 4. Explore sample student data and understand key reports for monitoring student progress

## Introduction and Managing Your Edgenuity Account (45 mins)

Participants will reflect on their changing role in a classroom that uses online curriculum. The student orientation video introduces teachers to Edgenuity from a student's perspective, giving context for many of the features they will be introduced to later in this session. Teachers will log in using their Edgenuity credentials, learn how to navigate the learning management system (LMS), as well as update their profile.

### Understanding the Curriculum (45 mins)

With the guidance of the Professional Development Consultant, participants will learn how to assign courses to their accounts. They will use this account to log in as a student so they can acquire first-hand experience with Edgenuity courses from a student's perspective. They will be given time to freely explore the various activities within their courses in both the student experience and educator experience. Educators will learn how to navigate through course structures, course documentation, and standards alignments.

## Giving and Viewing Feedback (20 mins)

During this part of the session, educators experience Edgenuity as both a teacher and a student, actively engaging with the curriculum, monitoring student progress, working with the gradebook, and providing feedback as a teacher and then viewing it as a student through the LMS.

## Managing Students (45 mins)

In this section, participants will log into our Edgenuity Training site. This is a "playground" for them to work in the LMS without affecting their real accounts. This provides them with the opportunity to work freely with pre-populated student data in a hand-on environment without having to worry about making mistakes. During this part of the session, educators learn more about monitoring student progress through a variety of reports as well as explore the Gradebook.

#### Data and Reports (60 mins)

As educators think about how they will begin using Edgenuity courses in their classrooms, they will learn how to use the data and reports to ensure students are making progress, engaging with their coursework, and are getting help when they are stuck. In this section, participants will be guided through our student progress Dashboard, Attendance and Session Logs, Progress Reports, as well as the new Lesson Mastery Report. They will learn important skills for making data-driven decisions in their classrooms to support student learning, and then have a chance to practice those skills in the training environment.

#### Communication (30 mins)

The final session that allows teachers to explore the various ways Edgenuity allows teachers to communicate with students, from chat and email, to posting announcements, and even using the Collaboration Corner to incorporate online discussions into their classes.

#### Best Practices for Online and Blended Learning Classrooms (45 mins)

Embedded throughout the Guide to Program Success, educators will actively explore the Edgenuity LMS and will work with their colleagues to develop classroom policies and procedures that will help prepare them for a successful implementation. The culminating activity for the day is to work in small groups, discussing common questions when starting a new online learning implementation in the classroom. As they explore topics from starting the program off right with developing a classroom culture, to establishing routines and procedures, to teaching students how to learn online, participants will share their answers with their peers.